

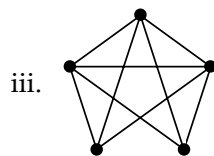
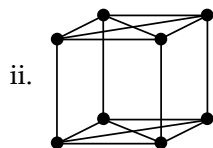
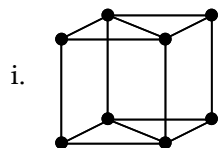
Topics in Discrete Mathematics
Part 2: Introduction to Graph Theory

Past Exam Question

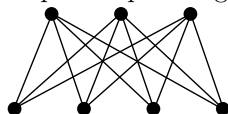
Solutions are available online at
<http://www.maths.bris.ac.uk/~mampa/teaching/>
although you are strongly encouraged to attempt
the question first without looking at the solutions.

The following was Question 1 in the May–June 2013 exam for Topics in Discrete Mathematics. The exam contained three questions, of which two had to be answered in 1 hour and 30 minutes. So you should be trying to do this question in 35 or 40 minutes.

1. (a) Let $G = (V, E)$ be a graph. Define
 - i. (2 marks) a walk,
 - ii. (2 marks) a trail,
 - iii. (2 marks) a cycle,
 - iv. (2 marks) a circuit,
 - v. (2 marks) an Eulerian circuit.
- (b) (10 marks) For each of the following four graphs, decide if it has an Eulerian trail¹, an Eulerian circuit, both, or neither. Give a brief justification in each case.



- iv. The complete graph K_n for $n \geq 4$ even.
- (c)
 - i. (2 marks) Define what it means for a graph to have an Hamiltonian cycle.
 - ii. (6 marks) Consider the complete bipartite graph $K_{3,4}$.



Prove that this graph does not have a Hamiltonian cycle.

- (d) (8 marks) Let $G = (V, E)$ be a connected bipartite graph with $|V| = n$ and $|E| = m \geq 2$. Prove that if G is planar, then $m \leq 2n - 4$.
- (e)
 - i. (2 marks) Define the adjacency matrix of an n -vertex graph $G = (V, E)$.
 - ii. (2 marks) For a graph $G = (V, E)$, we define the complement $\bar{G} = (V, \bar{E})$, where $e \in \bar{E}$ if and only if $e \notin E$. Let G be a graph with n vertices, and let A be its adjacency matrix. Write down the adjacency matrix \bar{A} of its complement in terms of A and M_n , where M_n is the adjacency matrix of the complete graph K_n .
 - iii. (2 marks) Define what it means for two graphs G_1, G_2 to be isomorphic.
 - iv. (8 marks) We say that G is self-complementary if G is isomorphic to \bar{G} . Prove that if G is self-complementary, then $n \equiv 0$ or $1 \pmod{4}$.

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¹An *Eulerian trail* is a trail that uses every edge. For more, see Question 5. (b) on the Problem Sheet.